RIVERCONXXI

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Co-Chairs *Steve Francis Sue Francis*

Vice-Chairman *Bob Roehm*

Art Show & Auction *Clif Reichle Gail Walker Lynn Harris* Robert Burt, Jr. David Francis Archie Harper Eden Kuhlenschmidt Sally Kuhlenschmidt Danny McDole Ginger Melton Shae Morris Ed Reck Marcia Reichle

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Gaming Program Eric Currier Bruce Blancett Chris Howard Jake Lovell Louis Nicoulin III Evan Roberts Kat Roberts Tom Stevens Joe Swanson

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Huckster Room David Francis Steve Francis Jeff Lockridge

Masquerade Linda Wyatt B.J. Willinger (M.C.) <u>Richa</u>rd Wellinghurst Lois Wellinghurst Jennifer Adkins Carla Adkins Cindi Edwards Duryea Edwards Jeff Lockridge Danny McDole Richard Roberts Chris Stuber Daisy Ward Mike Ward ... and a host of others

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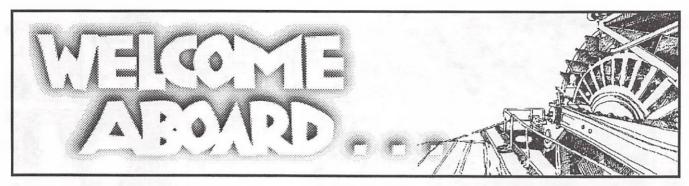
- GUEST OF HONOR-NANCY KRESS

- FAN GUEST OF HONOR-

ARTIST GUEST OF HONOR-DARRYL ELLIOTT TOASTMASTER-ALLEN STEELE

-SPECIAL GOLDEN AGE GUEST -JACK WILLIAMSON

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Welcome to RiverCon XXI!

Even though RiverCon attains its majority this year, we hope we still have that same sense of wonder that attracted us to "that crazy Buck Rogers stuff" in the first place.

We've planned an entertaining and exciting weekend for you (and we'll go out on a limb and throw in "educational" for that additional "E"). Mindful of the fact that science fiction now incorporates a broad spectrum of interests, we have tried to include some activities for every taste--while still remaining faithful to our basic emphasis on sf literature.

So we hope enjoy RiverCon XXI! And come back next year!



Everyone: PLEASE WEAR YOUR RIVERCON MEM-BERSHIP BADGE! Any time you are in a convention area of the hotel, please don't forget to wear your badge in a conspicuous place. Not only does this have the obvious benefit of identifying you to other convention members, but you will be refused admission to certain areas and activities if you are not wearing your badge. Plus, the easier it is to see your badge the less likely the convention staff is to stop and ask if you're a RiverCon member. Try not to lose your badge, either; the cost for a replacement is \$25.00. Membership badges remain the property of RiverCon during the course of the convention. RiverCon reserves the right to refuse memberships to, or revoke from, persons who engage in disorderly, disruptive, or unlawful behavior at the convention.

CHOSPITALITY SUITES

The RiverCon Hospitality Suites are located in Rooms 272 (non-smoking) and 375 (smoking). They are open around the clock for the duration of the convention. Please remember that, despite our 21st birthday this year, RiverCon serves only non-alcoholic drinks in the hospitality suites. (A reminder to party hosts: Kentucky's legal drinking age is 21, and you are responsible for your guests' behavior.)

CON NEWSLETTERD

To keep you informed of any last-minute news, not to mention party reports and idle gossip, we'll be publishing daily issues of *The Riverboat Packet*. If you have any news you'd like included in the newsletter, leave it in the container marked for it at the volunteers and information desk, which is located at the west end of the hallway opposite the Mary Room. Deadline for each morning's issue is 9:00 p.m. the previous evening.



Electrical Eggs will have representatives at RiverCon in the hucksters room, where they will have for sale various EErelated merchandise to support their valuable efforts. If you need any type of access services at RiverCon, please see them, and they will help to arrange it.

Representatives of several worldcons and future bidders will be at tables in the registration area. They will be happy to provide you with all the information you need in order to make an informed choice in site selection voting. We urge you to take advantage of their expertise.

The Southern Fandom Confederation will be there, too, to offer information and take memberships (see their ad on page 23 of the program book).



RiverCon's babysitting is staffed by licensed, professional sitters and is located in Room 773. The hours of operation are listed in your pocket program schedule. This service is free of charge for all children holding RiverCon memberships. Children left at the service must be picked up by closing time (no exceptions) and will be turned over only to a parent or legal guardian or to persons designated in writing by the parent (again, *no exceptions*).

CAIDS/HIV SERVICES BENEFIT AVCTION

We are holding our fourth annual auction to benefit Kentuckiana people living with AIDS/HIV. Response from the sf community has been gratifying, to say the least, and we will be auctioning off quite a large number of valuable and unique collector's items to the highest bidder. All proceeds from the auction will be given to Community Health Trust, Inc., a local organization founded in 1985 which provides for medical, housing, and other needs of all people in the Kentuckiana area with AIDS or HIV. Auction items are on display in the Art Show, and advance bids may be placed on them there. Since the auction is scheduled for Saturday at 3:00 p.m. in The Chapel, anyone who still wants to donate an item may do so until 1:00 p.m. by taking it to the information desk or the art show check-in table.

CHILDREN MEMBERS

As a reminder to parents, we'd like to ask you that you carefully monitor your children's behavior. If a committee member observes a child seriously misbehaving to the extent that the child is endangering him- or herself or others, or is damaging hotel property, then that child's membership badge will be taken and must then be claimed by the parent at the volunteer desk. If this happens a third time, the child's membership will be revoked and he or she must be removed from the convention area of the hotel.

CRIVERCON ONLINE

More and more of you are communicating by computers and e-mail (we are *science* fiction fans, after all), and RiverCon wants to be able to stay in touch. For the last year, we've had an e-mail address (RiverConSF@aol.com), and we're pleased to say a lot of you have used it to write to us. We also have a home page on the World Wide Web (http:// members.aol.com/reichle/rivercon.html) where we've put complete RiverCon information.

This year, for example, you were able to take a look at our program and video schedule several days before the start of the con. A list of huckster room dealers and complete information for the art show, masquerade, program book advertising, and gaming room was also available. Links to the Executive West Hotel, Louisville International Airport, and a Louisville restaurant guide provided more useful information that would have been impossible to mail to each member. Please let us know if you found the site helpful and what you'd like to see there next year.



Weapons, either real or realistically simulated, may not be worn or carried in the convention areas of the hotel (and we strongly discourage wearing them outside the hotel, too). Dealers may sell weapons in the Huckster's Room provided that they are wrapped securely for removal from the room. Absolutely no demonstrations of weapons in the Huckster Room aisles are allowed.

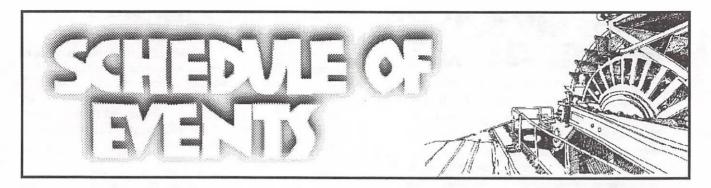
Weapons may be worn or carried during the hours of the masquerade Saturday night (approximately 9:00 p.m. - 1:00 a.m..) if part of a stage costume or bona fide hall costume. This exception applies only to the masquerade time period and only to those in full costume. However, please exercise extreme caution at all times when navigating crowded hallways, stairways, and elevators. We ask you to refrain from wearing weapons in the main lobby area at all times.



Just take a look at page one and you'll see that it takes a *lot* of people to put on a convention like RiverCon. The committee would like to offer its sincerest appreciation to everyone whose name is listed, as well as the dozens of others who volunteered later. We couldn't have done it without each and every one of you.

The Chimneyville Fantasy and Science Fiction Society presents DeepSouthCon 35/ ChimneyCon 3 June 6-8, 1997 Jackson, MS Special Offer!! Membership: Only \$ 20 until December 31, 1996 Pro Guest of Honor: George Alec Effinger Fan Guest of Honor: J.R. Madden Toastmaster, Michael Scott $\left[\right]$ Artist Guest of Honor: Hanther Membership rates Special Guest: James Hogan after 12/31/96 1/1/97 to 5/1/97: \$25 Hotel: Cabot Lodge-Millsaps At the door: \$30 2375 North State Street Jackson, MS 39202 Contact Tom Feller (601) 948-8650 Box 13626 Room Rate: \$59 (1-4 fans) Jackson, MS 39236 \$69 Executive Floor (1-4 CCWS74A@prodigy.com fans)

- RIVERCON XXI -



This schedule is correct and complete as of program book press time, but please check your pocket program, the daily newszine, and the registration area for posted changes and/or additions throughout the convention. Program items will generally end about five minutes before the next program is scheduled to begin.

The RiverCon Hospitality Suites are Rooms 272 (non-smoking) and 375 (smoking). They open Friday at 12:00 noon and remain open for the duration of the convention. Please remember that only non-alcoholic beverages are available.

The Information and Volunteers Desk is located next to the Registration Desk, which is at the west end of the hallway leading to the Mary Room. This room will be staffed during most of the convention. Persons wanting to volunteer to work should check in here. Also, the T-shirt exchange and a box for items for the daily newszine is here.

The Bagpipe Room has been reserved for the "do-it-yourself" program track. Sign-up schedules are posted in the room.

= FRIDAY, AVGVST 9=

12:00 noon - 12:00 mid. *Registration and information.* (Convention Office)

12:00 noon - 8:00 p.m. Art Show and Print Shop. (Artists may begin checking in their work at 10:00 a.m.) (King/William/Lion Rooms--second floor)

1:00 p.m. - 8:00 p.m. *Huckster Room* open. (Room opens at 10:00 a.m. for dealer setup.) (Queen/Scots Room)

12:00 noon - Games program. Check game room for specific games and starting times. Number of participants is limited and some require sign up in advance. (Loch/ Heather Rooms--second floor) 4:00 p.m. - Japanese Animation Festival. A video program by Mick Hamblen. Check schedule posted at room for titles and times. (Ruskin Room)

4:00 p.m. - *Video Program.* Check the pocket program grid in the pocket program for specific titles and starting times. (Tay Room & In-house Ch.13)

5:00 p.m. - 6:00 p.m. *Obligatory Friday Afternoon Panel*. Programming for those who came early. Jack Heazlitt moderates. (Aberdeen Room)

6:00 p.m. - 7:00 p.m. *Demonstration of Dry Brush Techniques*. Kevin Ward explains why you don't always need an airbrush. (King Room)

7:00 p.m. - 8:00 p.m. *The Jack Williamson Interview*. Rusty Hevelin interviews special guest Jack Williamson about his long career in science fiction. (Shannon Room)

7:00 p.m. - 9:00 p.m. *Lord Valentine's School of Juggling*. Eddie Tash provides instruction for the young. (Edinborough Room)

7:00 p.m. - 1:30 a.m. *Babysitting available*. Children must be picked up by closing time by authorized adult only. (Room 773)

8:00 p.m. - 8:30 p.m. *Opening Ceremonies*. Introduction of our guests, other notables, important announcements, and more good stuff. (Mary Room)

8:30 p.m. -9:30 p.m. *Welcoming Reception*. Honoring our guests and art show participants. Light buffet served. All RiverCon members are invited. (The Chapel)

9:00 p.m. - Filking. (Edinborough Room)

9:30 p.m. - The RiverCon Dance. (Mary Room)

10:00 p.m. - 11:00 p.m. *The Good, The Bad, and The Ugly: The Darryl Elliott Slide Show.* A retrospective of the work of our artist guest of honor, including work inside and outside the sf field. (Shannon Room)

10:00 p.m. - 11:00 p.m. *Santiago: The Motion Picture*. Mike and Carol Resnick provide a progress report on the movie version of Mike's novel. (Aberdeen Room)

11:00 p.m. - Alternative Music (Aberdeen Room)

- SATURDAY, AUGUST 10 -

6:00 a.m. - Video program continues. Check pocket program grid for specific titles and starting times. (Tay Room & In-house Ch.13)

8:00 a.m. - Games program continues. Check game room for specific games and starting times. (Loch/Heather Rooms--second floor)

9:30 a.m. - 1:00 p.m. *Babysitting* available. (Room 773)

10:00 a.m. - 6:00 p.m. *Registration and information*. (Convention Office)

10:00 a.m. - 6:00 p.m. *Huckster Room* open. (Hucksters are allowed in room 15 minutes early for set-up.) (Queen/Scots)

10:00 a.m. - 6:00 p.m. Art Show and Print Shop open. A series of impromptu artists' demonstrations and other activities will take place in the King Room periodically throughout the day. Check the posted schedule in the Art Show for specifics. (King/William/ Lion--second floor)

10:00 a.m. - Japanese Animation Festival. Videos programmed by Mick Hamblen. Check schedule posted at room for titles and times. (Ruskin Room) 10:00 a.m. - 11:00 a.m. Ethics and Biotechnology. Should we do something just because we can? The place of ethics in biological science and science fiction. Nancy Kress, Paula Robinson, Dr. Halina Harding, Dr. Rebecca Levin. (Shannon Room)

10:00 a.m. - 11:00 a.m. *Create Your Own Superhero*. You don't have to be from Krypton! Just bring your imagination, and we provide the rest. (For younger members.)Kira Tash and Ben Tash. (Edinborough Room)

11:00 a.m. - 1:00 p.m. *The Candid Stuff XV*. Dr. Bill Breuer, science humorist, returns with more science, humor, humorous science, and a new look at the space program. (Mary Room)

11:00 a.m. - 11:30 a.m. *Reading: Allen* Steele. (Gaelic Room)

11:00 a.m. - 12:00 noon. *How Not to Run a Con Suite.* Spicy con suite stories from Fan Guest of Honor Annette Carrico, Sue Francis, and Pat Sims. (Aberdeen Room)

11:00 a.m. - 12:00 noon. *Disillusionment* and Changes in SF Art. The panel discusses frustration with current trends, such as card art, and brainstorms the future of science fiction and fantasy art. Darryl Elliott, Kevin Ward, Debbie Hughes, David Deitrick, Lori Detrick. (King Room)

12:00 noon - 1:00 p.m. *First You Have to Write It.* What must happen to your story *before* you can sell it. Nancy Kress, Gene Wolfe, Juanita Coulson, Lisa Silverthorne, Ron Collins. (Edinborough Room)

12:00 - 1:00 p.m. *Censorship On The Web.* Is is a problem, and what do we about it? Jack Nimershim, Steve Leigh, Thomas K. Martin, Nicholas DiChario. (Bagpipe Room)

12:00 noon - 1:00 p.m. Jack Williamson Autographing. Due to the anticipated crowd, please limit items for signing to two. You may re-enter the line as long as time permits. If needed, a second session with Mr. Williamson will be scheduled. (Aberdeen Room)

12:00 noon - 2:00 p.m. *SF Jeopardy*. Preliminary rounds 1-3. Contestants have been chosen from those entered in advance drawing. Julee Johnson-Tate and Chris Tate have all the questions answers (with a lot of help from Evansville's Contact 14 staff). (The Chapel) 1:00 p.m. - 1:30 p.m. *Reading: Paula Robinson.* (Gaelic Room)

1:00 p.m. - 2:00 p.m. *Basic Masquerade Tips*. Advice for first timers and experienced costumers alike. Lynne Aronson, jan howard finder, Kit Matulich, Josef Matulich. (Mary Room)

1:00 p.m. - 2:00 p.m. *Is Space Fiction Still the Final Frontier?* The reasons we still write about space. Allen Steele, Hal Clement, Diann Thornley, Glen Cook. (Shannon Room)

1:00 p.m. - 3:00 p.m. *The Exquisite Corpse*. Based on a Victorian parlor game, participants are given a subject and told to draw a section of it. The next artist adds to the drawing without being able to see the other work. Darryl Elliott m.c.'s, and participants include Mark Maxwell, Kevin Ward, Lori Deitrick, David Deitrick. (King Room).

1:30 p.m. - 2:00 p.m. *Reading: Stephen Leigh.* (Gaelic Room)

2:00 - 3:00 p.m. *Nancy Kress Reading/ Autographing*: A half-hour reading, followed by an autographing session with our guest of honor. (Aberdeen Room).

2:00 p.m. - 3:00 p.m. *Days of Future Passed.* An eyewitness look back at the early days of the science fiction field and how it has changed. Jack Williamson, Hal Clement, Bob Tucker, Rusty Hevelin (moderator). (Edinborough Room)

2:00 p.m. - 4:00 p.m *Masquerade Practice*. The stage is open for those participating in the masquerade only. (Mary Room).

2:00 p.m. - 3:00 p.m. *Tag Team Writing.* Jack Nimersheim and Nicholas DiChario discuss their collaborations with each other and with different writers. (Bagpipe Room)

2:00 p.m. - 6:00 p.m. *Babysitting available* (Room 773)

2:00 p.m. - 3:30 p.m. *A Saturday Afternoon Filk Concert.* Half-hour concerts from Nate Bucklin, Juanita Coulson, and Andrea Dale. (Shannon Room)

3:00 p.m. - 3:30 p.m. *Reading: Diann Thornley.* (Gaelic Room)

3:00 p.m. - 4:30 p.m. *AIDS/HIV Benefit Auction.* Collectible and unique items for a worthy cause. (The Chapel)

3:00 p.m. - 4:00 p.m. A Medical Mystery Panel. You (i.e., the audience) are the Cis-Lunar EPA Team investigating suspicious activity on Space Station New Jupiter. The station made an urgent request for a little used chemical agent, BAL, that is used to trat rare poisonings. Your goal is to discover what is going on by question the panelists (Dr. Halina Harding, Dr. Rebecca Levin, James Kobrinetz) and so protect the safety of Cis-Lunar Space). Question, pry, and use your intuition. (Bagpipe Room)

3:00 p.m. - 4:00 p.m. *The Future Is Now.* Science fiction in the 21st century by those who will be writing it. Nancy Kress, Gene Wolfe, Allen Steele. (Edinborough Room)

4:00 p.m. - 5:00 p.m. *The Debbie Hughes Slide Show.* Debbie narrates a show, including her fantasy, science fiction, and general work. (Shannon Room)

4:00 p.m. - 5:00 p.m. When the Muse Calls. Inspiration doesn't necessarily come when you're ready for it. Ron Collins, Nicholas DiChario, Thomas K. Martin, Lisa Silverthorne. (Gaelic Room)

4:00 p.m. - 5:00 p.m. *Obscure Authors and Overlooked Books*. Our panel of expert discuss some of the goodies that you might have missed. Annette Carrico, Buck Coulson, Mike Resnick, Diann Thornley. (Edinborough Room)

4:00 p.m. - 5:00 p.m. An Extremely Biased Tour of the Art Show. David Deitrick shamelessly exploits other people's work as he presents his own unique view of the Rivercon XXI Art Show. (William/Lion Room)

5:00 p.m. - 6:00 p.m. *How to Become a Vampire.* A make-up demonstration (recommended for younger members) from Dalmatian Alley Studios' Josef and Kit Matulich. (Edinborough Room)

5:00 p.m. - 6:00 p.m. *Guest of Honor Presentations*. Introductions of our guests by Toastmaster Allen Steele, brief remarks, announcements, awards, etc. (Mary Room)

6:00 p.m. - 7:00 p.m. *The David and Lori Deitrick Slide Show*. Featuring solo and collaborative work. (Shannon Room)

7:00 p.m. - 1:30 a.m. *Babysitting available*. (Room 773) 7:30 p.m. - 9:30 p.m. Art Auction. Bidding rules at left. (King Room)

9:30 p.m. - 11:00 p.m. *Masquerade Pre-judging*. Masquerade participants, judges, and staff only. (The Chapel)

11:00 p.m. - 12:30 a.m. *RiverCon XXI Masquerade.* Who will win the Ming Awards this year? (Mary Room)

10:00 p.m. - Filksinging. (Edinborough Room)

10:00 p.m. - Alternative music. (Aberdeen Room)

= SUNDAY AUGUST 11 =

8:00 a.m. - 2:00 p.m. *Video program.* Check pocket program grid for specific titles and starting times. (Tay Room and In-house Ch. 13)

8:00 a.m. - 4:00 p.m. *Games program* continues. Check game room for specific games and times. (Loch/Heather Rooms-second floor)

10:00 a.m. - Japanese Animation Festival. Videos programed by Mick Hamblen. Check schedule posted at room for titles and times. (Ruskin Room)

10:00 a.m. - 12:00 noon *Art Show* open to pick up purchased art. (King/William/Lion--second floor)

10:00 a.m. - 3:00 p.m. *Huckster Room* open. (Dealers must clear the room by 5:00 p.m.) (Queen/Scots)

10:00 a.m. - 11:00 p.m. *SF Jeopardy Finals*. The three winners from the Saturday preliminary rounds face off. (The Chapel)

11:00 a.m - 12:30 p.m. *Aikido Workshop*. Stephen Leigh and Martha Graziano demonstrate Aikido, a non-violent defensive martial art. Steve also discusses how Aikido has affected his writing. (Shannon Room)

11:00 a.m. - 12:00 noon *The Business End of the Pen.* Nancy Kress, Gene Wolfe, Thomas K. Martin. (Aberdeen Room)

12:00 noon - 1:00 p.m. *Fanzines: Anachronisms or True Fandom?* Does Joe Phan still say "pub your ish", or are printed fanzines outdated. Bob Tucker, Leah Zeldes Smith, Joseph T. Major, Buck Coulson. (Aberdeen Room)

12:00 noon - 1:00 p.m. *Couples in Art*. Are four hands better that two? The advantages and problems of living (and working) with another artist. Darryl and Kit Elliott, Mark Maxwell and Debbie Hughes, Lori and David Deitrick. (Bagpipe Room)

1:00 p.m. - FOSFA Open Meeting. The Falls of the Ohio Science Fiction Association invites everyone to attend its special annual open meeting. (Shannon Room)

2:00 p.m. - 3:00 p.m. Masquerade Round-up. (Mary Room)

2:00 p.m. - 3:00 p.m. *RiverCon Debriefing*. Come tell how what you liked (and, OK, *didn't* like) about this year's RiverCon. (Aberdeen Room)



1. All prospective bidders must register in advance in the art show. This is for purposes of identification and to insure that the bidder is a RiverCon member.

2. The art auction is late Saturday evening in the King Room. Please check your program book for the exact time of the auction. The art show will close to members 30 minutes prior to the start of the auction.

3. A piece must have three or more bids to be included in the auction.

4. All bidding must be in increments of \$1.00 or more. We will notchange your bid to another piece after the auction, and we will not cancel a bid once the auction has begun. Be sure of what you are doing and what you want when you bid. If a piece on which you have placed a written biddoes not receive a third bid, and thus does not go to the auction, it is yours at the final bid price. RiverCon and the auctioneer reserve the right to set minimum bid increments during the auction.

5. Most pieces in the art show will have an immediate purchase price at which you can buy the item before it has any bids. Once a piece has one or more bids, however, even if the highest is less than the immediate purchase price, it cannot be bought for the immediate purchase price.

6. The RiverCon art show respects the wishes of the artists for after-auction (Sunday) sales. Some artists will sell on Sunday, usually for the immediate purchase price; others choose not to do so. Please check with the art show staff at the front desk Sunday morning for the prices on pieces you are interested in.

7. When you bid on an item, you need to check to see if it will be going to auction (i.e., does it have three or more bids). If the piece you have bid on is going to be auctioned, you need to be present to defend your bid. We cannot determine in advance the order in which pieces will be put up for sale, so it is a good idea to have a friend represent you with your bidding instructions if you are unable to attend the entire auction.

8. We will honor personal checks with proper identification, traveler's checks, Visa, Master Card or cash. Please note that on credit card puchases there will be an additional 5% surcharge.

9. If art is not picked up and paid for between 10:00 a.m. and noon on Sunday, the piece will be returned to the artist as unsold.

10. We strive to make the RiverCon Art Show enjoyable for everyone, both the artists exhibiting and other convention members. If you have questions or need additional information, please don't hesitate to ask the art show staff.

PAGE 6=

J. GREGORY KEYES

reading and signing

The most exciting debut since Terry Brooks, the best first novel in a generation—a magnificent epic fantasy—

The Waterborn

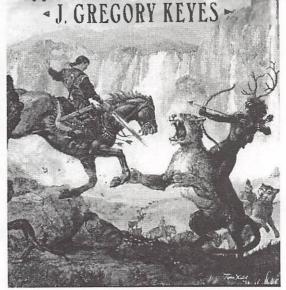
Monday, August 19 7:00 to 8:00 pm Gardiner Lane Shopping Center

It is the story of Hezhi, an imperial princess whose blood carries the seeds of the River God's power. When her favorite cousin disappears, Hezhi's quest ripens into a desperate fight for her own life, as the magic in her begins to grow.

Far away, Perkar, a chieftain's son, has sworn to slay the dreadful River God. Fate lures him on, to a distant realm, an exotic princess, and a destiny of blood....

J. Gregory Keyes lives in Colbert, Georgia.

"This is a rousing good fantasy adventure, with a stunning underlying rationale...it's a great novel." —PIERS ANTHONY

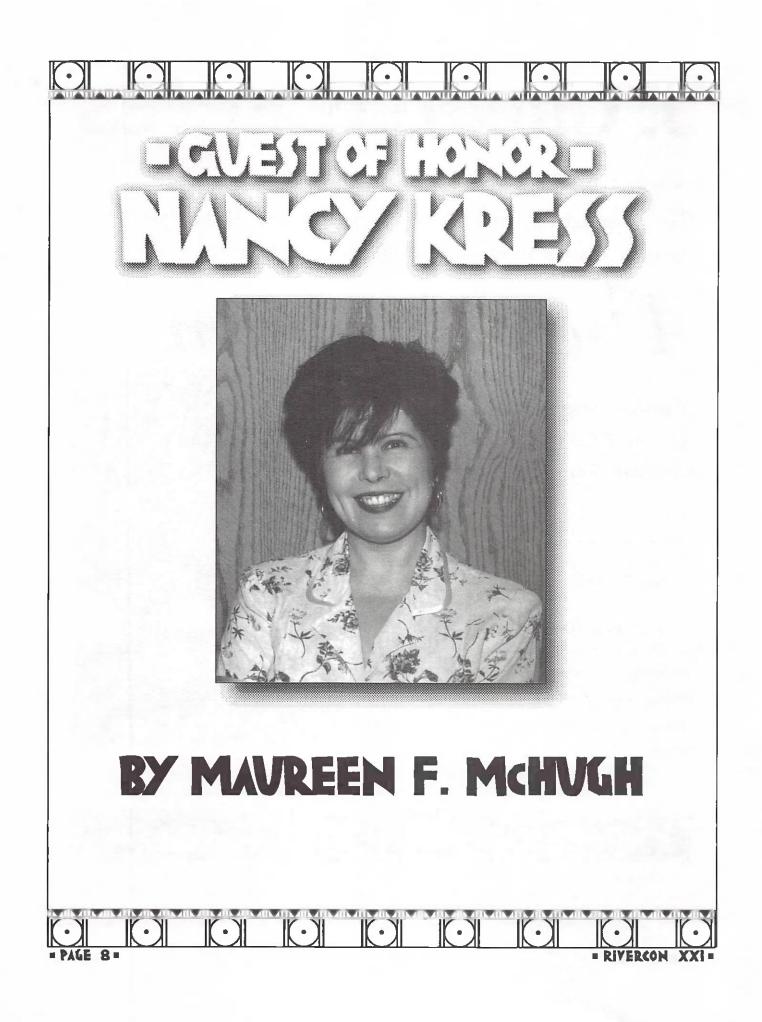


(BALLANTINE, \$24)

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= RIVERCON XXI =



MET NANCY KRESS THROUGH HER WRITING before I ever met her in person, and I formed a striking sense of her. Serious and intense. Something a little old-fashioned in science fiction, a moralist. Nancy Kress takes on an idea and tests it against what we think of ourselves as humans and what we should be. She asks questions like what do those who have owe those who do not? Then she writes three books on the question.

Then I met Nancy Kress in person. How can I explain how different Nancy is from my expectations?

I met Nancy at a weeklong writer's workshop called Sycamore Hill*. During the day she and I and about fifteen other writers were in the serious business of critiquing each others work and aesthetic. Nancy is a good critique and a supurb sentence technician. If writing is a sort of verbal carpentry, well, Nancy can show you all about the joints and fastenings of words. (In fact, she contributes a regular column on writing to Writer's Digest.)

In the evening, though, we would sit around and talk and drink beer and play games. We played a game called Smoke where the questioner is sent out of the room and a person is picked to be "it." The questioner comes back in the room and randomly asks people things like, if this person were a style of shoes, what kind would they be?

Jonathan Lethem came back in the room and asked me, if this person were a kind of junk food, what kind would they be? I said a bonbon. He turned and unerringly pointed at Nan. Afterwards, everyone but Nan agreed that the answer made it obvious. Nancy Kress laughs easily and often. She flirts. She wears skirts full of flowers. She's very domestic but only indoors. She raises houseplants; she used to embroider. She says she hasn't set foot in her own backyard for three years because she's not an outdoors type. She says, "My idea of the highest peak of civilization is room service."

I asked her which of her characters she most identified with, thinking that would give me some clue to the secret contradictions of Nancy Kress, and she paused for a long time before picking Miranda Sharifi, the leader of the second generation of the Sleepless from *Beggers and Choosers*. She was afraid, she said, of sounding unbelievably hubristic because Miranda is a genius, but that was who she identified with. Not because of Miranda's genius, though, but because "She's intense, she always feels slightly out of sync with the people around her. I think most writers feel that way."

Her mother used to say to her, "Why do you have to analyze everything, why don't you just enjoy it?"

How can you reconcile the writer with the bonbon? I asked Nan if she was an optimist and she said, "Am I optimisitic? Probably not. Well, is it optimistic to think that you have to enjoy everything because it might disappear? I don't know if that's optimistic or pessimistic."

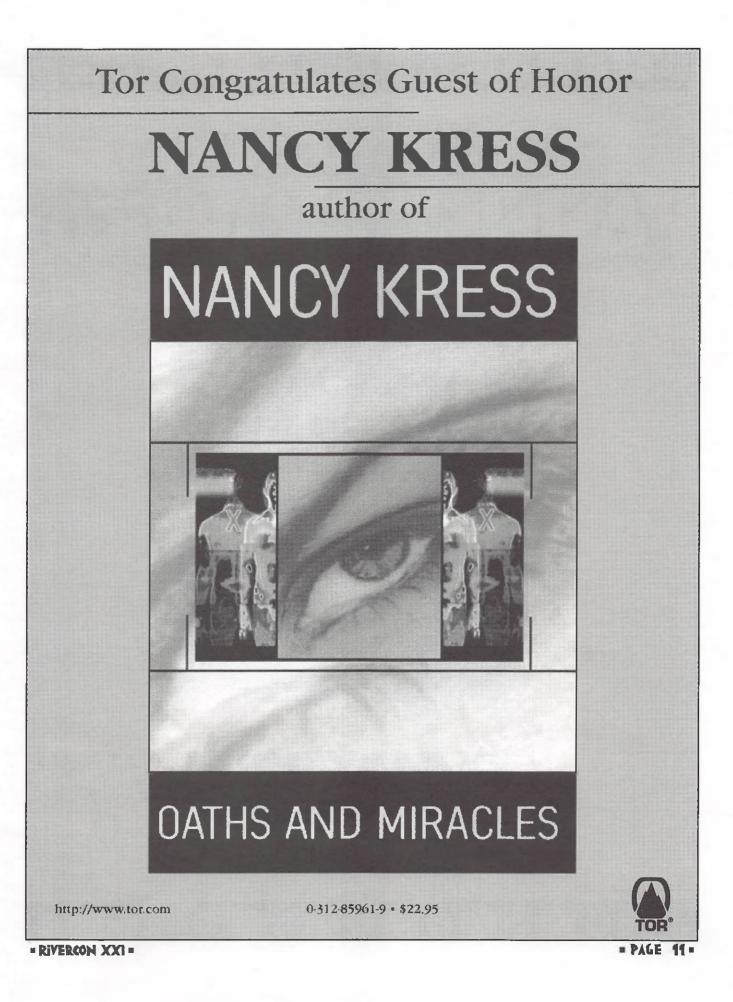
Nancy Kress enjoys life. She'll charm you with her laugh. What you won't see except in her books is that intelligent observer behind the laugh, the person who has chosen to enjoy things even as she writes about them.

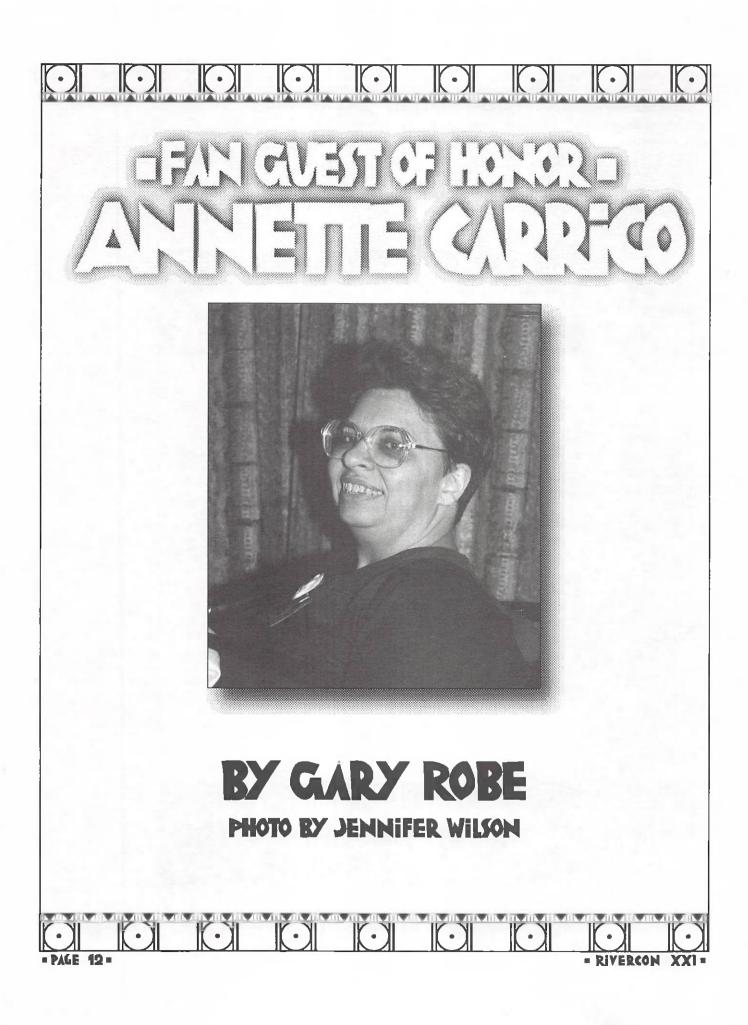
^{*} For background on Sycamore Hill and a selection of stories and critiques, see *Intersections: The Sycamore Hill Anthol*ogy (Tor, 1996), edited by John Kessel, Mark L. Van Name, and Richard Butner.

Maureen F. McHugh's astonishing first novel, *China Mountain Zhang*, was a Hugo and Nebula nominee, and it won the Tiptree and Lambda Awards. Her second novel is *Half the Day is Night*. She has published short fiction in the major sf magazines and is working on her third book.

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- RIVERCON XXI-





HAT ARE THE CHARACTERISTICS THAT SHOULD BE considered when a convention chooses its Fan Guest of Honor? I can think of three. First, the person must be a real SF fan. They should have at least one room of their living space devoted to books, a videotape cabinet that ran out of room sometime 10 years ago, and should bleed Ronulan Ale (or something similar) when cut. Second, a Fan GoH should have made a big enough contribution to fandom that our sub-culture would not be the same without them. Third, the person chosen should be deserving of wider recognition and honor than they have known. Annette fits squarely in all of these three categories.

It takes about five seconds visiting Annette's home in Bowling Green, Kentucky, to realize that one has stumbled into the lair of a serious SF reader. At least four rooms of her house use the book-as-insulation theory of home decoration and maintenance. Annette relates that her love of SF really got started when she started college at the University of Louisville. She had just undergone major surgery, and was in full casts on both legs. Since her mobility was very limited, the books she hoarded that year were her lifeline to sanity as well as her only escape from dorm and classrooms. Annette continues to read widely, and there have been many times when the conversation has turned to SF and a great new writer I recently discovered, only to find that Annette has been reading that one for years, and has several earlier books I had never heard of. The sight of Annette wheeling into a huxter room always warms the cold hearts of the book dealers.

As for contributions to fandom, I have to delve a bit into the history of Bowling Green fandom . Annette is one of the charter members of the Western Kentucky University Speculative Fiction Society, founded in 1977. As a university employee and a homeowner, Annette is the foundation of fandom in Bowling Green. Since the club is mostly comprised of WKU students, Annette's continued presence has been invaluable over the years to the group. Since Annette has a house (as opposed to a dorm room or student apartment), she and her home have served as the social center for Bowling Green fandom for many years. It was at a party at Annette's house that I learned to operate a 16mm film projector in the dark while drinking Wild Turkey. Even though I have left the Bowling Green area, whenever we visit we can count on a party at Annette's and a fannish reunion.

Of course, the WKUSFS has always been a rather small group, and it is Annette's contributions at regional SF conventions that have endeared her to fandom outside Bowling Green. To Concave, Kubla Khan, and other conventions, Annette is indeed the Goddess of the Consuite.

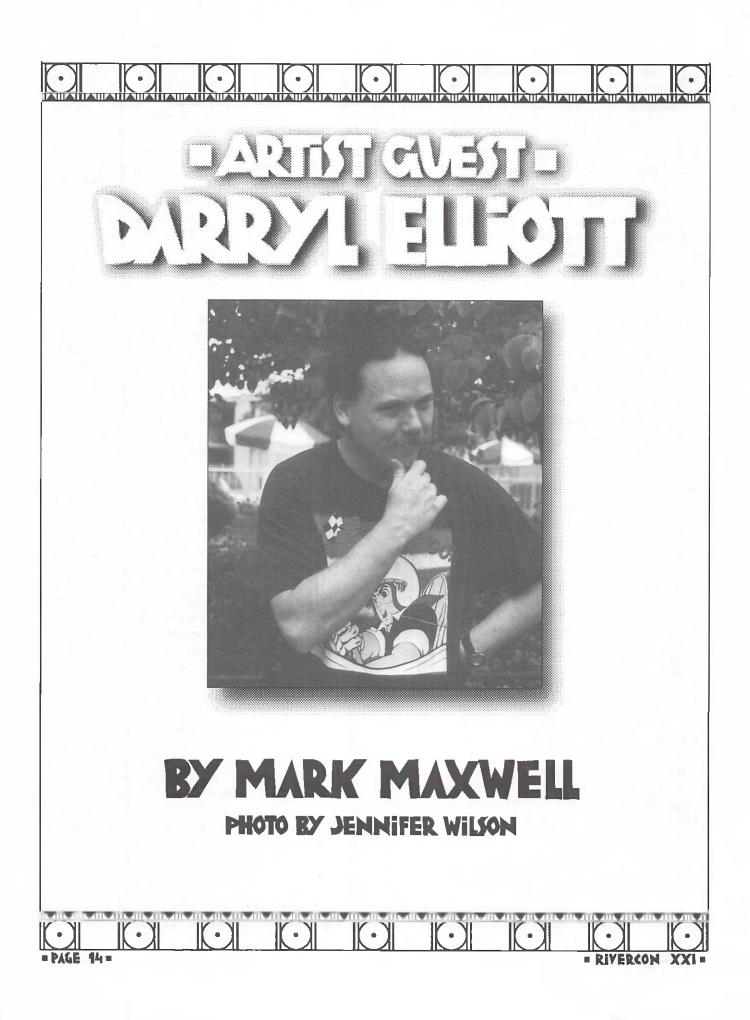
Over the years at Concave, Annette has run the consuite with energy, enthusiasm, and competence. She and I hardly need to plan for Concave any more. She knows just what she bought last year, what ran out, what we had left, what to buy now, who to buy it from, when to buy it, and how to move all that stuff to the hotel. Not many convention chairs can feel confident in handing off this much on one person, but Annette has handled it for both Concave and Kubla Khan for more years than I can count. It was the World Fantasy Convention in Nashville in 1985, however, that I remember best. The best description of WFC is "high class," and that is what the committee wanted for the Nashville WFC. They turned to Annette to run the consuite. The Bowling Green group fell into line behind her to help. This was one of the first consuites that featured fresh fruit and vegetable trays throughout the convention. By Sunday afternoon, I remember saying that "never have so few sliced so much for so many." That was certainly one of the best consultes I've ever been in, and I'm certain that Annette counts running it among her greatest accomplishments. Of course, now you will see lots of the innovations that Annette has brought to southern consuites stolen imported by other conventions, but in many cases the departure from sodas, beer, and chips you see today started with Annette. Thank her when you see her this weekend.

Finally, there is the recognition due factor. Because of her physical limitations, Annette is not able to travel widely. She has been as far afield as the 1986 Worldcon in Atlanta, but she mostly confines herself to the conventions in Bowling Green, Nashville and Louisville.Because of this, not many people outside of Kentucky and Tennessee know Annette well. This is one of the reasons it was so appropriate for RiverCon to choose her for their Fan Guest of Honor. As our region's largest regional convention, it is gratifying that the committee has chosen Annette. I can only say thank you to her so much. Now it is your turn.

Make it a point to meet Annette during the weekend. You'll probably have plenty to talk about. In all the hours of parties I've spent talking to Annette, I've never known her to be completely stumped on any subject, and some of those parties have lasted all night and into the next day! If nothing else comes up, you can always ask Annette for recommendations to new books. She is always informative, and much less expensive than a subscription to *Locus*! In all the years I've known Annette, I have never seen her at anything less than friendly, cheerful, talkative, and ready pitch in to either work or fun. I justhope they have found someone else to slice the veggies in the consuite this year!

Gary Robe entered fandom in 1978 (in fact, RiverCon IV was his first convention). He has worked on ConCave since it began in 1980 and chaired it since 1986. He and his wife Corlisand sons Dominic and Isaac live in Kingsport, Tennessee.

= RIVERCON XXI =



S OMEONE ONCE TOLD ME THAT IN THE MINDS OF MANY publishers the careers of most illustrators can be summed up in four stages:

Stage 1: WHO'S (insert artist name here; we'll just use Darryl as an example)? Stage 2: GET ME DARRYL ELLIOTT! Stage 3: GET ME SOMEONE WHO CAN DO DARRYL ELLIOTT, ONLY CHEAPER! Stage 4: WHO'S DARRYL ELLIOTT?

And at what stage in the wide weird world of F&SF publishing is our young Artist Guest of Honor? Well, for those of you still asking "Who's Darryl Elliott?" I suggest you hightail it down to the art show and see for yourself. You'll find there imaginitive and exquisitly rendered drawings and paintings guaranteed to excite each and every rod and cone in your retinas. While you're there, you might want to meet the artist himself. He's usually pretty easy to spot in a crowd--look for a well-mannered, unassuming young fellow (wait a minute, well-mannered? unassuming? are you sure this guy is an Artist?), sometimes dressed in a really ugly pair of pants, and often surrounded by at least a half a dozen or so of his brood of little Elliotts. (I have heard that Darryl and his lovely wife Kit have around 15 or 20 of the critters, but as of this writing I cannot comfirm the actual number.) He also may or may not have a broken arm, but I'll have to explain that later.

Darryl attended his first convention in 1987, and a few art shows later Kit suggested that he exhibit some of his drawings at the next convention. He did so, thinking his stuff was terrible and would likely be ignored. He was rather surprised when his works won awards in six out of seven categories, including Best of Show! Darryl then began exhibiting his work regularly at conventions in the southeast and making contacts with publishers and game companies interested in buying his work. Darryl considered this great fun and an easy way to make a few extra bucks on weekends. He already had a lucrative career in radio and TV production, so there was no reason to take this art stuff seriously.

Over the next couple of years he continued to draw and paint in his spare time, producing dozens of mostly small, very detailed renderings of, well, just about everything: aircraft, spacecraft, alien things, pretty girls, evil clowns, fantastic creatures, and even Clint Eastwood! Many an art auction was livened up by the bidding wars over Darryl's works.

I can't quite remember exactly when I first met Darryl, but I remember vividly the first time I saw him work. We were participants in an "exquisite corpse" panel here at River-Con. (Note: Exquisite Corpse is an exercise wherein several artists collaborate to render drawings based on audience suggestions; however, each artist is not allowed to see what the others have done. This often results in some very strange pictures.) As we are only given 30 to 45 seconds to sketch out any given portion of a drawing, we have to draw as quickly as possible. We were given our subject, the clock was started, and I carefully began to put down a few lines here and there, when suddenly to my left I hear the sound of furious scribbling. It's Darryl, putting the finishing touches on a beautiful drawing after only a few seconds. I'm still trying to develop a outline and he's sitting there sipping coffee and adding a bit of extra shading! The clock runs out, my drawing is nowhere near finished, and I'm thinking to myself, man, this guy is fast, I think I hate him. I spent the rest of the panel paying only marginal attention to my own drawings, as I was fascinated watching Darryl whip out cool renderings like some sort of pencil-toting gunslinger.

In show after show, Darryl brought new techniques, new mediums and new ideas to his body of work. I remember spending time at one art show examining Darryl's exhibit with fellow artist Kevin Ward. Most of Darryl's work was black and white at that time, and I commented to Kevin, "This stuff just keeps getting better. If he gets a handle on color, we're gonna have to hurt him." Kevin nodded and suggested, "Maybe break his arm?" Darryl happened to be nearby and laughed, taking it as a compliment. He still laughs about it. He thinks we were kidding....

In August, 1994, Darryl reached a turning point. The number of illustration assignments he was getting from game companies and publishers were starting to interfere with his REAL job, and so he decided to make the big leap and become a full-time freelance artist. A scary prospect for anyone, particularly for someone with a couple of dozen kids to feed.

Darryl's been busy ever since. He's produced art for over twenty role playing games (White Wolf Game Studios, R. Talsorian, and others), illustrated several collectable card games (Middle Earth: Wizards, Mortal Combat, DragonStorm, Galactic Empires, and Tempest of the Gods), and illustrated over thirty stories for *Asimov's, Analog*, and *Ellery Queen* magazines.

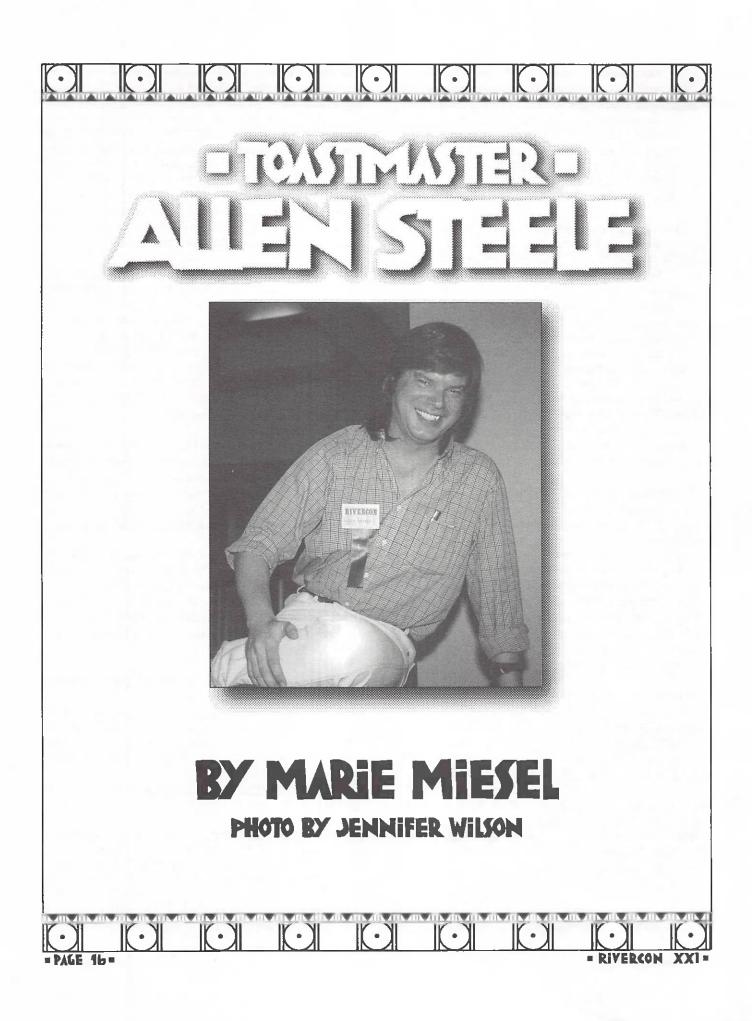
And I have a sneaking suspicion he's just getting started.

In fact, I think we're looking at the beginning of Darryl's Stage 2, so don't be surprised in the next couple of years in the world of SF magazines, books and games, the phrase "GET ME DARRYL ELLIOTT!" becomes quite common.

In the meantime, I'm gonna start practicing my Darryl Elliott, just to be on the safe side!

Mark Maxwell is keeping busy on a variety of projects, most notably ARS AD ASTRA (Art To The Stars), the first art exhibit in earth orbit aboard the MIR space station. Mark's painting, "Promise," was one of twenty works from artists around the world selected for spaceflight in this exhibit sponsered by The OURS Foundation and The European Space Agency. You can view the exhibit at: http://www.access.ch/ours.

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T WAS TWENTY YEARS AGO ... "ACTUALLY, IT WAS 23 years ago. The year was 1973. I was a wide-eyed seven-year-old at my first convention. That same year a young science fiction fan by the name of Allen Steele also attended his first convention (Kubla Khan I). As the years went by, Allen developed somewhat of a, well, *reputation* in Nashville fandom. Then in 1989 *Orbital Decay* was published by Ace Books to a great acclaim. Nashville fandom's youngest juvenile delinquent was now a professional science fiction author.

I met Allen at Contact 9 in Evansville in 1991. He was their guest of honor, but I hadn't read any of his novels and stories yet. A group of us, including Allen, gathered in the hotel lobby Sunday morning, and we did what fans do best--talk. We discussed the South, Southern weather, Southern culture and Southern people. Andbugs. I had just moved back to Indiana from South Carolina, where I had become acquainted with palmetto bugs, a subject Allen seemed to know something about. He impressed me with his easy, unassuming ways.

Our next meeting was at RiverCon the following year. I had read *Clark County, Space,* Allen's second novel, by then, and I made a point of telling Allen how much I liked the book. The mention of basketball in the story was a definite plus. It was also a really great story. I had read it while on breaks from my retail job. For a short time I felt I was transported to an orbiting space station.

So now I hooked, and Allen Steele was now on my "must buy" list. Every time he had a new book out I would eagerly buy it, and over the years, Allen has been obliging enough to sign my copies, leading to some interesting inscriptions. For example, my copy of *Lunar Descent* reads "Losing sucks," because he signed it at MagiCon in 1992 where I had been part of the Atlanta worldcon bid committee which narrowly lost the bid. *Rude Astronauts* is inscribed "Signed with a syringe" because I gave him a pen shaped like a hypodermic to use. (The pen was courtesy of an ambulance company.)

My favorite Allen Steele story is how I bribed him to Tuckerize me in a future book. He was a guest at Concat 7 in Knoxville. We were in the dealers room looking over some old issues of *Astounding*. He was practically crying because, even at the relatively cheap prices, he couldn't afford to buy. So I offered him a deal: I would buy him the two issues he wanted if he put me in an upcoming story. He was surprised but he agreed. The look of joy on his face when he got the *Astounding*s in hand was worth every penny. (Note: This was a professional bribe. Do not try this at home.)

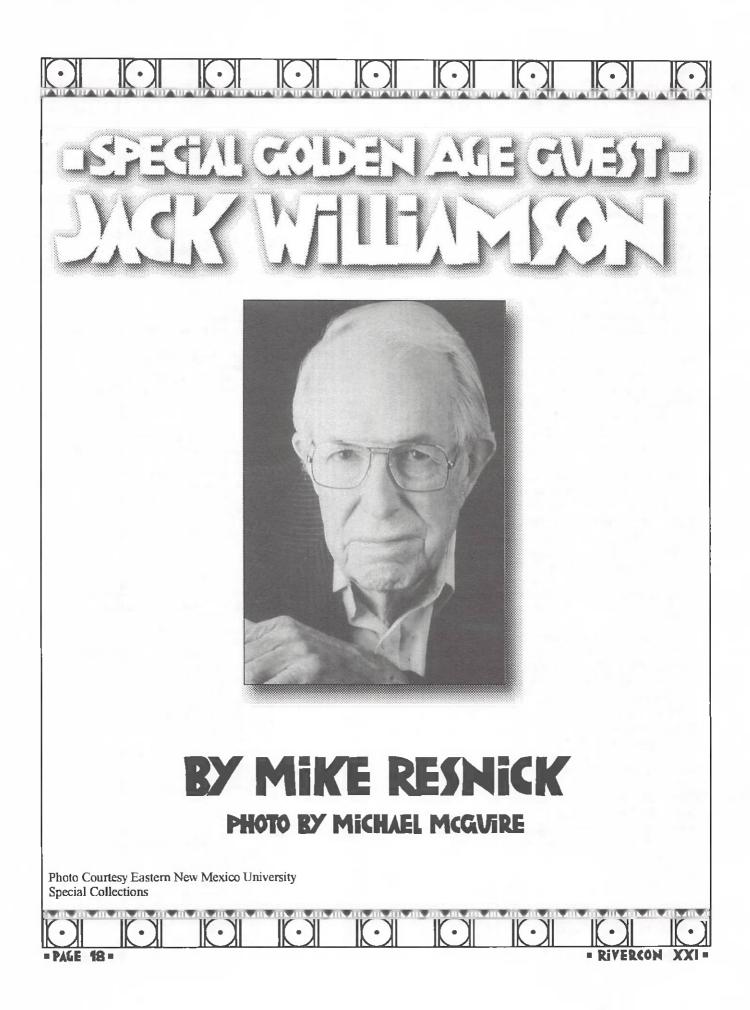
All this aside, Allen is a terrific storyteller. His stories grab your interest. They have twists and turns that keep you up past your bedtime. He researches his material thoroughly. His descriptions of space travel and space construction are clear enough that even a technoweenie like myself can understand them. His experience as a newspaper reporter helps him write crisp, clean prose. He places you right into the action. His characters are not your usual "space hero" types; their means for accomplishing their ends may be unorthodox but they work. His sense of wonder is still intact. If you haven't read any of Allen's book, by all means do so. You won't regret it. Or, better yet, attend one of his readings or panels this weekend. I promise you won't be bored. Allen is an asset to the field of science fiction. And even if he won't admit it, I believe he has the heart of a Southern Gentleman.

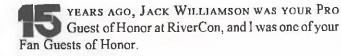
Marie Miesel is a second-generation fan (her parents are Indianapolis' Sandra and John Miesel.). She was a member of the Atlanta worldcon bid in 1992 and has worked on the staff of RiverCon for several years. She now lives in the Chattanooga area.

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We've both come a long way since then. I have lost 86 Hugos to this female person from Denver, sold a few things here and there, and have finally achieved fame, if not fortune, as Laura Resnick's Father.

Jack has won a Hugo, and written a few more classics, and further enhanced his position as the unquestioned Dean of Science Fiction.

I would tell you how long I have been a Jack Williamson fan, but the answer would probably embarrass us both, and would surely discourage groupies from accosting us after 8:00 p.m.. Instead, I'll make a generic statement: it has been possible to be a Jack Williamson fan as long as there has been a science fiction field, because Jack was there at the start of it, a full decade ahead of Heinlein and Asimov and Sturgeon and van Vogt, and still strides across the science fiction galaxy like the literary colossus that he is.

It's probably common knowledge by now that Jack went out west in a wagon train, discovered *Amazing Stories* when he was a kid, decided he wanted to write that kind of Buck Rogers stuff for a living, sold his first story in 1928, and never looked back.

And it's true that he and Ed Hamilton seemed to take turns destroying and saving the galaxy -- or at least the solar system -- every other week. Jack's Legion of Time stories rivalled Doc Smith's Lensman books as the readers' favorite space opera series, and that was where he achieved his first measure of fame in our field.

But there was always more to Jack Williamson than met the eye.

When F. Orlin Tremaine announced that *Astounding* would feature what he called "Thought Varient" stories, Jack was first in line with the still-startling "Born of the Sun"

When John Campbell put out a call for brilliantly-written fantasies for Unknown, Jack turned in Darker Than You Think, which may well have been the best single novel that Unknown, the best fantasy magazine in history, ever published.

When it was time for hard science, Jack was there, using his Will Stewart pseudonym, with his *Seetee* novels of contraterrene matter. And when it came time to produce a masterwork for Campbell's *Astounding*, Jack gave us "With Folded Hands," demonstrably one of the half-dozen most important novellas ever written in this field.

And you know what the wild part is?

All that was more than half a century ago -- and not only is Jack Williamson still with us, he's still at the top of his game. I think the highest compliment anyone could give him, and the highest he could aspire to, is this: his work has now appeared in eight different decades, and it has continued to improve with each decade. The Jack Williamson of 1935 was a pretty decent writer; the Jack Williamson of 1953 was a few levels of magnitude better; the Jack Williamson of 1979 was better still; and the Jack Williamson of 1996 is the best of all.

Do you know how rare it is for a writer to keep improving throughout his career? Do you realize the dedication it takes to keep honing your talent, day in and day out, for an entire lifetime? To the best of my knowledge, Jack is the *only* writer who can make that claim. (I might hedge a little on his off-times collaborator, Fred Pohl. But no one else.)

Somehow you just know that anyone who tries so hard to please his readers is going to be a warm, friendly guy when you finally meet him, and if you haven't met Jack prior to this weekend, you've got a real treat coming -- because along with being a living legend, he's an accessable, comfortableto-be-with man who seems strangely unaware of the fact that he *is* a living legend. Sharp as a tack, of course, and witty, to be sure, but also a man who will go out of his way to put you at your ease.

He's also an incredibly honest, forthright man. If you doubt it, read his autobiography, *Wonder's Child*. (You know, a lot of our giants have written autobiographies: Asimov, Clarke, Pohl, and the list goes on and on. But only one has won a Best Non-Fiction Book Hugo for it, and that's Jack Williamson.)

In sum, he is such a decent and brilliant man that I almost wish I hadn't killed and eaten him in *The Williamson Effect*. On the other hand, I can truly say he's a man of excellent taste.

Mike Resnick is the multiple-Hugo Award winning author of *Santiago* and the Kirinyaga stories. He is nominated twice again this year for "Bibi" (with Susan Shwartz) and "When the Old Gods Die". He is the author of "Darker Than You Wrote" in *The Williamson Effect*, and his newest novel is *The Widowmakcr* (Bantam, 1996).



Lynne Aronson, along with her husband Mark, founded and chaired Chicago's WindyCon for its first few years. Lynne's special expertise in costuming presentation grew natually from the couple's interest in theater. Now a Cincinnati resident, Lynne recently earned a degree in theatre from Northern Kentucky University.

David Bocherding is an editor with Writer's Digest Books in Cincinnati, where he edits the Marketplace Series, including volumes for science fiction, mystery, and romance. He also works with Ben Bova in developing the Science Fiction Writing Series for the company.

Dr. Bill Breuer returns to RiverCon and reprises his popular "Candid Stuff" program. Long an energetic promoter of the space program, Dr. Bill is an endless source of space fact and trivia. Among his many activities, he is a Louisville chiropractor, author, lecturer, and Renaissance Man.

Hal Clement is the author of the *Mission of Gravity* (1954), a high-water mark of hard sf. First published in 1942 in *Astounding*, Clement's (real name Harry Clement Stubbs) trademark is the unusual attention paid to the scientific detail in his stories. His most recent novel is *Fossil* (DAW, 1993).

Ron Collins has appeared in the online magazine *Radius*, as well as *Dragon Magazine* and *Marion Zimmer Bradley's Fantasy Magazine*. Ron is an active member of Fishers Five, an Indiana writers group that also includes Lisa Silverthorne and Linda J. Dunn as members. He lives with his wife Lisa and daughter Brigid in Columbus, Indiana.

Glen Cook has been writing sf and fantasy for more than twenty years. Among his works are the Black Company, Dread Empire, Starfishers, and Darkwar series. His newest books are *Petty Pewter Gods* (Roc, 1995) and *Bleak Seasons* (Tor, 1996). Glen worked in the automotive industry for many years, and now finds time to be a bookseller at conventions, which is why you'll find him in the dealer's room most of the time at RiverCon.

Buck & Juanita Coulson were RiverCon's first fan guests of

honor, but their accomplishments, both fan and pro, preceed 1975 by quite a few years. Publishers of the long-running and Hugo-winning fanzine *Yandro*, the Coulsons have each written several sf novels. Buck is a prolific reviewer and Juanita is one of our most accomplished filksingers. When not on a convention program, you'll find them in the hucksters room with a fine selection of recordings and books.

Lori and David Deitrick are artists from Knoxville (there must be something in that Tennessee air that produces all that artistic talent). David has done a hundred+ covers for Skybox Cards, Waldenbooks, GDW, Iron Crown, and *Aboriginal*. Though better known for her portraiture, Lori has also illustrated for *Aboriginal* and *Amazing*. Both have worked on the Middle Earth Collectible Card Game from Iron Crown.

Nicholas A. DiChario collaborated with Mike Resnick on "The Most Beautiful Girl Alive" in *The Shimmering Door*, edited by Katherine Kerr and published last month by HarperPrism.

jan howard finder, often assumed to be a pseudonym for e.e. cummings, is a well-known fan-about-the-world. He's a frequent auctioneer at worldcon and other auctions, chair of Albacon '96 (where Nancy Kress is also G0H), and aficionado of all things Australian (hence his nickname of "Wombat"). jan lives in Albany, New York, and was toastmaster at RiverCon VII.

Dr. Halina Harding is an osteopathic physician currently Director of the Family Practice Residency Program at Grandview Hospital in Dayton, Ohio. She has been reading SF since she was four and was introduced to fandom in high school by her faculty advisor, George "Lan" Laskowski.

Debbie Hughes is a very busy artist these days. Some of her current projects: producing art work that can be seen in the upcoming expansion set for NetRunner, a collectible card game produced by Wizards of the Coast; "Dragon Storm," out now by GateKeeper Press and Black Dragon Press; "Dragons," an expansion set for the MiddleEarth collector card game; "Fantasy Adventures" by Mayfair games; and "Towers in Time - the Greek Card Edition" by Thunder Castle Games. Look for her home page up on the Web in a few months.

Stephen Leigh is the author of more than a dozen novels, among them *Alien Tongue*, and six books in the Ray Bradbury's Dinosaur World series. Among his other activities, he was a regular contributor to George R.R. Martin's *Wild Cards* series and is an accomplished aikido instructor.

Dr. Rebecca Levin is a veterinarian with experience in radiation therapy and in working with exotic animals. She is a lifelong reader of SF and has been going to conventions for 12 years, but only recently started attending programming.

Thomas K. Martin has published three novels in the Delgroth Trilogy: A Call to Arms(1995), A Matter of Honor (1994), and A Two-Edged Sword (1994), all from Ace Books. A new trilogy will begin in 1997. Hailing from Middlesboro, Kentucky, Thomas is a computer programmer now living in Texas. He's the current head of Dallas chapter of the Artemis Society International, an organization working toward a privately-funded lunar base.

Mark Maxwell, besides the Ars Ad Astra project described elsewhere, is also involved with LunaCorp, a company that will in the next two years launch a pair of teleoperated rovers to the moon, allowing the public to explore the lunar terrain for themseves in realtime, possibly via the Internet. For more info check out LunaCorp's web site at: www.lunacorp.com. And of course Mark continues to paint and draw in whatever time he has left.

Josef and Kit Matulich, also known as Dalmatian Alley Studios, reside in Columbus, Ohio, where they have become regulars on the Marcon program. They are probably best known for their Rubber Monster Bake-Off and other makeup demonstations. Josef has also done effects for two lowbudget films.

Jack Nimersheim is the author of nearly two dozen books in the computer field (e.g., In Plain English: Microsoft Word for Windows 6.0, Windows 95: Explanations You Can Use and Understand, etc.), and he has published over 20 short stories in a number of anthologies, including Alternate Presidents, Deals With the Devil, Sherlock Holmes in Orbit, Alternate Outlaws, and the forthcoming Alternate Tyrants.

Lisa S. Silverthorne has published several stories in Marion

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Zimmer Bradley's Fantasy Magazine, Galaxy, Sirius Visions, and original anthologies such as Swords & Sorceress XII, Blood Muse and 365 Science Fiction Short Short Stories. She holds degrees in Industrial Technology, Journalism, and is completing a master's in Educational Computing and Industrial Design. She is a microcomputer support coordinator for the Purdue University library system.

Mike Resnick won two Hugo Awards last year and is nominated for two more this year. Mike has also edited quite a number of original SF anthologies, among them *Alternate Presidents, Alternate Kennedys,* and the (still) forthcoming *Alternate Tyrants.* His newest novel is *The Widowmaker,* just published by Bantam Books.

Paula Robinson made her first sale to *Dimension Z* comics in 1985, along with her husband-to-be, artist Rick McCollum. Paula attended the 1988 Clarion workshop, and started selling stories professionally shortly thereafter. She's had about a dozen stories in *Analog*, the most recent about a severely goofy race of aliens known as the Segoori.

Dick Smith and Leah Zeldes Smith are former DUFF winners, publisher and editor of the fanzine *STET* (a former Hugo nominee), and activists in the movement to preserve fan history. Leah entered the world of prodom last year with stories in *Sherlock Holmes in Orbit* and other anthologies.

Roy Tackett, Albuquerque's favorite fannish son, has been an actifan, well, maybe not as far back as Tucker, but a *long* time. Among other things, he holds the distinction of publishing *Dynatron*, the very first fanzine your program book editor ever saw, back in 1965. He is being honored as Fan Guest of Honor at the San Antonio Worldcon next year.

Diann Thornley's first SF novel, *Ganwold's Child* (Tor, 1995), is the story of a military family caught in the political maneuverings of interstellar warfare. A sequel, *Echoes of Issel*, was published earlier this year, and a third book, *Netherwar*, is forthcoming. She is currently working on the fourth book in the series, entitled *Manstalker*. An officer in the Air Force, Diann lives in Xenia, Ohio.

Bob Tucker, one of the smo-o-o-thest fen around, dates his fannish experiences from the 1930s, among other activities publishing *Le Zombie* over a span of nearly 40 years. Bob (as Wilson Tucker) turned pro for a few years, producing such classics as *The Long Loud Silence, The Lincoln Hunters*, and *Year of the Quiet Sun*, as well as several mystery novels.

Kevin Ward's work has appeared on covers and pages worldwide, illustrating subjects as diverse as Piers Anthony and the Grolier Encyclopedia, as well as a set of cards illustrating *Lord of the Rings*. Kevin and his wife Janet live in Tennessee.

Gene Wolfe, perhaps the most erudite writer in sf, is author of the acclaimed *Book of the New Sun* cycle, as well as several other seminal works such as *Peace*, *The Fifth Head of Cerberus*, and *Free Live Free*. His latest is *Exodus from the Long Sun*. Join the Fan Club with Southern Hospitality!

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HISTORY OF RIVERCON

Year	Name	Guests	Hotel	Attendance
1975	RiverCon 75/ DeepSouthCon XIII	GoH: Philip José Farmer FGoH: Robert & Juanita Coulson	Stouffer's Louisville Inn	545
1976	DiverCen II	TM: andrew j offutt		2 Korn - 1998
1970	RiverCon II	GoH: Poul Anderson FGoH: Jodie Offutt TM: Kelly Freas	Stouffer's Louisville Inn	374
1977	RiverCon III	GoH: Larry Niven* FGoH: Sandra Miesel	Stouffer's Louisville Inn	621
1978	RiverCon IV	TM: Joe L. Hensley GoH: Robert Bloch FGoH: Ned Brooks	Executive West Hotel	592
1980	RiverCon V	TM: Bob Tucker GoH: Roger Zelazny FGoH: Lou Tabakow	The Gall House	747
		TM: Vincent Di Fate		
981	RiverCon VI	GoH: Jack Williamson FGoH: Mike & Carol Resnick TM: Frank M. Robinson	The Galt House	783
1982	RiverCon VII	GoH: Gordon R. Dickson FGoh: Dave Kyle	The Galt House	836
1983	RiverCon VIII	TM: jan howard finder GoH: L. Sprague & Catherine de Camp FGoH: Rusty Hevelin	The Galt House	747
1984	RiverCon IX	TM: Bob Tucker GoH: Andrew J. Offutt FGoH: Don & Jill Eastlake	The Galt House	874
1985	RiverCon X	TM: Charles L. Grant GoH: George R.R. Martin FGoH: John Millard	The Galt House	970
1986	RiverCon XI	TM: Mike Glicksohn GoH: C.J. Cherryh	The Galt House	834
1987	RiverCon XII	FGoH: Dick & Nikki Lynch TM: Sharon Webb GoH: Bob Shaw	The Galt House	881
1988	RiverCon XIII	FGoH: Ken Moore TM: Michael Banks GoH: Kelly Freas	Holiday Inn Downtown**	770
1989	RiverCon XIV	FGoH: Samanda b Jeude TM: Somtow Sucharitkul GoH: Jack L. Chalker	Holiday Inn Downtown**	744
1990	RiverCon XV	FGoH: Dick Spelman TM: Arlan Andrews GoH: Mike Resnick	Hyatt Regency	847
		FGoH: George "Lan" Laskowski TM: George Alec Effinger		
1991	RiverCon XVI	GoH: Lois McMaster Bujold FGoH: Leslie Turek Artist: Debbie Hughes TM: Forme Bull	Hyatt Regency	769
1992	RiverCon XVII	TM: Emma Bull GoH: Mercedes Lackey FGoH: Laurie Mann	Hyatt Regency	853
1993	RiverCon XVIII	Artist: Doug Chaffee TM: Bruce Pelz GoH: Joe Haldeman FGoH: Jane & Scott Dennis	Hurstbourne Hotel	824
004	Divergent VIV	Artist: Vincent Di Fate TM: Bob Tucker	Europeitius Minest Links	700
1994	RiverCon XIX	GoH: Forrest J Ackerman FGoH: Verna Smith Trestrail Artist: Paul Lehr	Executive West Hotel	768
1995	RiverCon XX	TM: Julius Schwartz GoH: Philip Jose Farmer FGoH: Robert & Juanita Coulson Artists: Alan Clark, Debbie Hughes,	Executive West Hotel	900
		Mark Maxwell, Kevin Ward TM: Andrew J. Offutt	Executive West Hotel	???

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